

DESIGN & TECHNOLOGY

KS3: PRODUCT DESIGN / FOOD / TEXTILES

KS4: GCSE DESIGN TECHNOLOGY / WJEC HOSPITALITY & CATERING



GCSE DT:
In year 10, students focus on 2 main 'Mock NEA' Projects. This allows them to complete the range of full pages required in the final NEA, as well as further develop and refine practical skills through making a variety of products.
Assessments: A01 / A02 / A03 in both projects.
Year 10 Trial Exam

HOSPITALITY & CATERING:
Students continue to practise key culinary 'High Level' Skills, whilst also developing key knowledge of the core course content.
Assessments: Key food practicals.
Year 10 Trial Exam.

In year 9 and as part of the KS4 provision within DT, students have a choice of continuing their experience from Food in KS3 to WJEC Level 1/2 Hospitality & Catering, or collating their knowledge and skills from Product Design and Textiles by opting for GCSE AQA Design & Technology.
Assessments: DT - Termly Seneca Assignment & Final Project A0'S.
H&C: Key Practical assessments
Year 9 trial exams - Summer 1.

In year 8, students continue to develop new skills and refine & develop those learnt in year 7. Working in more depth, students complete a range of projects in the workshop, food and textiles, as well as develop CAD simulation skills in Architecture.
Assessments: 1. Research / 2. Design / Development / 3. Final Products (make)

Experience a wide range of fun and exciting projects that teach you valuable skills understanding and new knowledge across a range of specialisms. DT lessons cover workshop, CAD/CAM, textiles and Food.
Assessments: Research / Design & Make every term.

